

# AUSTRALIAN RUGBY LEAGUE™

WINDOWS® 95

## INSTALLATION AND TROUBLESHOOTING GUIDE

## Note: Important information on DirectX™

Australian Rugby League uses the Microsoft DirectX Application Programming Interface (API) for Microsoft Windows 95.

If your computer does not have drivers which have been tested with DirectX, you will see the following message during installation:

**Setup has detected drivers that have not been tested with DirectX. To get the best game performance, Setup can replace your existing drivers. Do you want Setup to replace the drivers?**

In some cases the appropriate drivers will not be on the Australian Rugby League CD as they were not available at the time of going to press. For this reason we suggest you click on NO to keep your original drivers. In most cases this will be successful in allowing you to run Australian Rugby League without further problems, although you may encounter minor audio/visual inconsistencies such as stuttering animations.

If however you receive an error message, in the first instance we recommend you attempt to replace the drivers by clicking on YES when you see this message. If this is still unsuccessful we recommend you contact the manufacturer of your device which is working incorrectly to obtain their DirectX compatible drivers.

## INSTALLATION

Installation for Australian Rugby League is very simple. If your machine features the Autorun facility, Australian Rugby League will automatically install when you insert your CD. If your machine does not have this facility, use the following procedure:

1. Double-click on the **My Computer** icon.
2. Double-click on your CD-ROM drive. This will usually be called **D:**
3. Double-click on the ARL directory.
4. Finally, double-click on the Setup.exe icon.

Australian Rugby League requires special programs called DirectX drivers to be installed on your hard disk if it is to run properly. When you run Australian Rugby League, it will check to see if you already have DirectX drivers installed on your hard disk. If you do not have DirectX drivers installed, Australian Rugby League will automatically install the necessary programs on your hard disk. If you already have DirectX drivers on your machine, Australian Rugby League will after checking the DirectX version, go straight to the game.

Australian Rugby League will also set up an area in your Windows 95 registry to store information it needs, such as save game area.

When installation is complete, you will see a window with Australian Rugby League artwork, and four buttons labelled **Install**, **Play**, **Uninstall**, and **Exit**. This screen is called the Splash Screen.

## INSTALL

This option will first of all check your Direct X version is up to date (and install new drivers if needed). Note if it updates the drivers it will often mean the machine needs to reboot to activate these drivers. If this happens simply auto-run the game again after

reboot, and it will go straight into the installer..

Once the installer is entered simply choose the directory where you wish to place the game using the on screen selector, and then confirm on the 'install ARL' text. The installer will then display a progress bar showing amount left to install, available space, and a graphical bar. Once this completes the FMV introduction will be played, and the game will be entered.

## ALWAYS INSTALL DIRECT X

If this tick box is set, it means that you will always install DirectX even if the version on your machine is newer than the version with ARL. This is in case a future version of Direct X, for any reason is not compatible with the version used here, so that you can still play the game.

## SKIP DIRECT X CHECK

This option is used if you know that you have Direct X installed correctly, avoiding the check process, speed up the installation process and ensuring that your drivers aren't altered for any reason.

## PLAY

This option simply goes straight into a previously installed game, skipping all the setup procedures. NOTE this will only be accessible following a previous install.

## TROUBLESHOOTING

Australian Rugby League is a native Microsoft Windows 95 product. This means that it will use your existing Windows 95 software and drivers to talk to your hardware. For this reason it is essential to ensure that you have your hardware correctly configured.

Australian Rugby League requires a CD-ROM drive, a Display Adapter (Video Card), a Sound controller (Sound Card), all of

which must be configured correctly. If any of these items are not correctly configured or are missing, you may experience problems when running this (or other) native software.

If you are having problems with the game, use the following instructions to check that all your hardware is present and functioning correctly.

1. Go to your Windows 95 desktop.
2. Click on the **Start** button.
3. Choose **Settings**.
4. Choose **Control Panel**.
5. Within the Control Panel you will see a **System** icon. Double click on the **System** icon.
6. In the **System Properties** window, you will see a **Device Manager** tab. Click on this.
7. To check a hardware device, click on the cross to the left of the name of it.
8. Now click on the name of the device you wish to check, and then click on the **Properties** button.
9. Look in the **Device Status** section. If the device is correctly configured it will say 'This device is working properly'. If it says anything other than this, then it is incorrectly configured. Consult your documentation and your hardware supplier.
10. If your Windows 95 set-up detects 'duplicate' or 'phantom' hardware i.e. multiple Mice, Video cards etc. then consult your documentation and your hardware supplier.

For further information you should contact the retailer or manufacturer of your PC.

## WHAT TO DO IF YOUR GAME STILL WON'T RUN.

If you follow the instructions above, we hope that you will have no difficulty in running this piece of software

The PC market is currently undergoing a major transition to Windows 95 and you have taken the first step by upgrading. We are advancing by producing this Windows 95 native game. It does take time to bring about change, especially one as radical as this, and therefore it is inevitable that some systems will not be running the latest driver software available.

If you continue to come across problems running Australian Rugby League, it is probable that you have drivers which are not compatible with DirectX. Australian Rugby League does its best to determine whether your drivers will work properly; in the unlikely event that it is wrong, you will see error messages when you first start the game. During internal testing, we have found the most likely cause of a problem running Australian Rugby League has been through the lack of a compatible display driver.

The easiest way of rectifying the problem is by updating your Sound, Display and CD drivers manually. Updating your drivers not only corrects possible problems running Australian Rugby League, but can also improve the performance of Windows 95 in general. If you have Internet access, search for the name of your device. If you have a modem, drivers can often be downloaded from your manufacturers BBS. Alternatively, contact the Technical Support department of your device manufacturer, and they should be able to send you a disk.

During the course of its development, we have tested Australian Rugby League Windows 95 on a wide range of machines of varying specification, and any problems that we encountered were rectified after we installed the latest drivers available.

## QUESTIONS AND ANSWERS

**Q: My display/sound driver is not listed as certified - will Australian Rugby League still work?**

A: In most cases, yes. But if you do experience difficulties, you may wish to try re-installing DirectX and selecting YES when asked if you want to replace your drivers. If you still encounter problems, you should contact the devices supplier/manufacturer for updated Windows 95 drivers.

**Q: Can I run Australian Rugby League with other applications open?**

A: Yes - but if you notice a drop in performance, try closing down some of your larger programs.

**Q: Can I play Australian Rugby League with a joystick?**

A: Yes, in fact we recommend this.

**Q. Setup displays the message "Setup has detected drivers that have not been tested with DirectX. To get the best game performance, Setup can replace your existing drivers. Do you want Setup to replace the drivers?" even if I click no it still installs something and asks me to reset my machine. Why?**

A. You have answered No to replacing your existing display/sound drivers, but Setup must install some other DirectX components before Australian Rugby League can run. Follow the procedure through and the installation will complete itself.

**Q. When my PC restarts, my display preferences have changed. Why?**

A. This is a driver issue. You just need to reset your display preferences, but if this doesn't work you will need to re-install your original setup. You may need to contact your manufacturer for the latest drivers.

***Q. When I start the game I have no joystick available/ the wrong type of joystick. Why?***

A. This is likely to mean you have not set up your joystick with Windows 95. Simply enter the control panel and select the joystick that you have. If it is not listed, and does not use one of the generic joystick types, it means you need to get drivers from the joystick manufacturer.

***Q. When I start the game the menus pause for a long time, then update then pause again, etc. - Why?***

A. The most likely explanation for this is you have at some point told Win 95 you have a joystick connected, and set it up. Then at a later date you have unplugged the joystick, but not changed the control panel to say you have no joystick. What this means is Windows is still searching for a joystick, and therefore slowing down. Simply go to your control panel, and set the joystick to no joystick, or re-plug the joystick in to fix this.

Windows 95, DirectX, and Microsoft are trademarks of Microsoft Corporation.